

國立交通大學

# Transceiver Designs for Multicarrier Transmission

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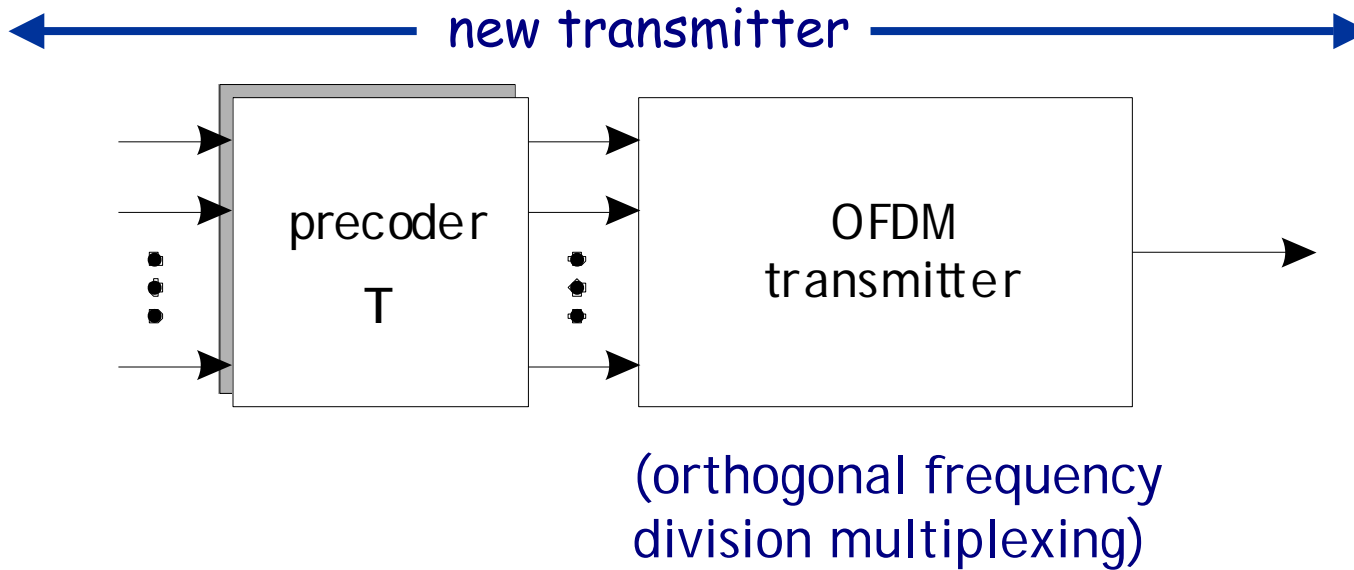
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# OFDM systems with precoders

transmitter of a general block transceiver by precoding:



Aim: Design the transceiver (channel independent transmitter for minimum BER (bit error rate)

# Earlier works

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Block transceivers optimal in various senses have been investigated

- **minimum mean square error**  
Scaglione, Giannakis, Barbarossa, 1999,  
Palomar, Cioffi, Lagunas, 2003
- **maximum information rate**  
Al-Dhahir and Cioffi, 1996, Scaglione, Giannakis, Barbarossa, 1999
- **maximum bit rate**,  
Yasotharan, 2006
- **minimum transmission power**,  
Lin, Phoong, 2001
- **minimum bit error rate**  
Ding, Davidson, Luo, Wong, 2003, Lin, Phoong, 2003

\*\* In most earlier works, the transmitters are channel dependent.



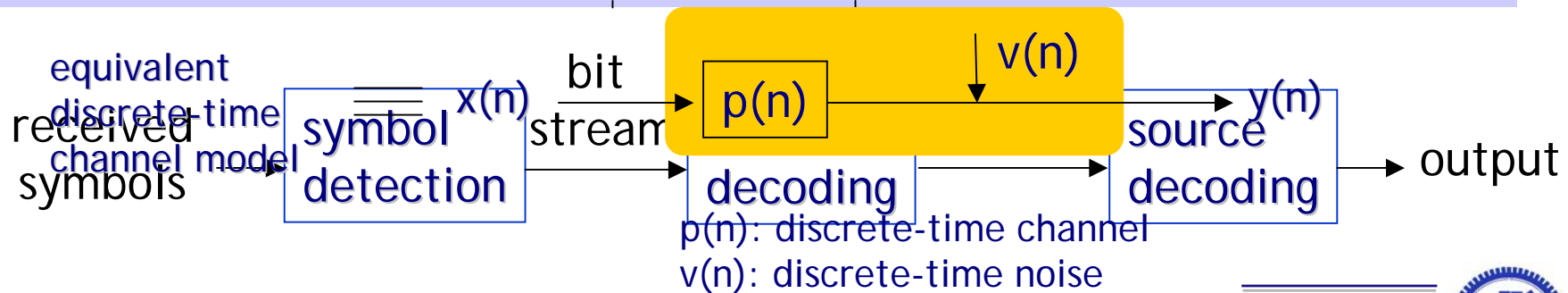
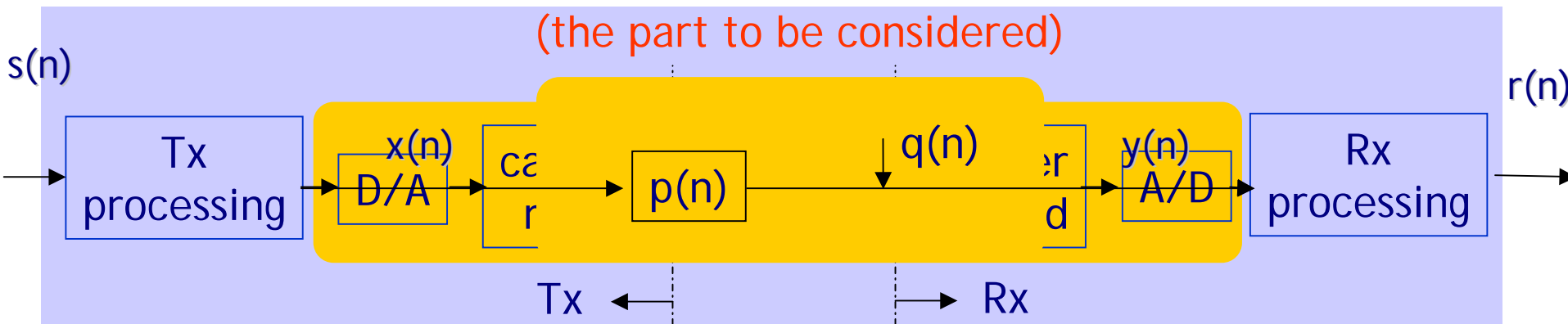
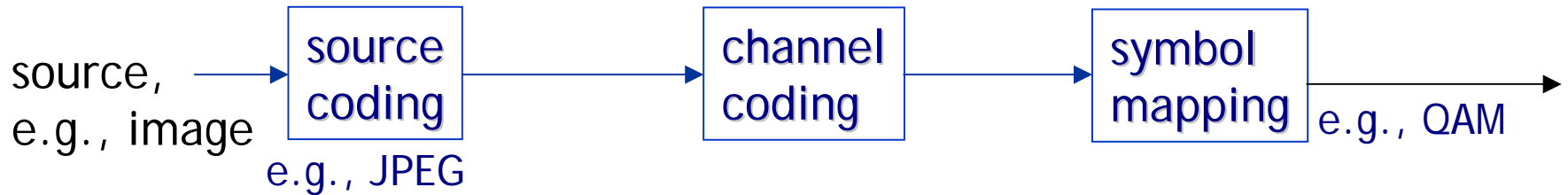
# Outline

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- Introduction and preliminaries
  - channel model
  - guard interval, block transmission
- OFDM systems
- SC-CP systems
- Precoded OFDM systems
- Zero-forcing precoded OFDM systems
- MMSE precoded OFDM systems
- Examples and conclusion



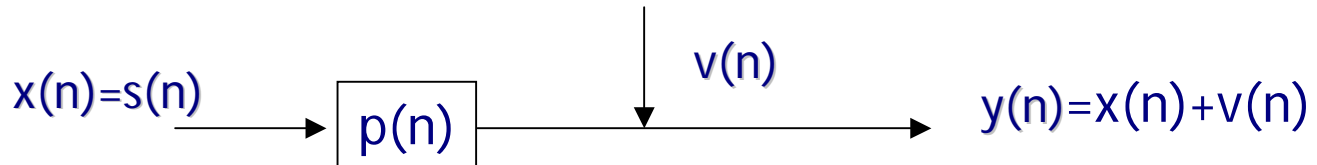
# Modern Communication System



# Ex. AWGN channel, QPSK

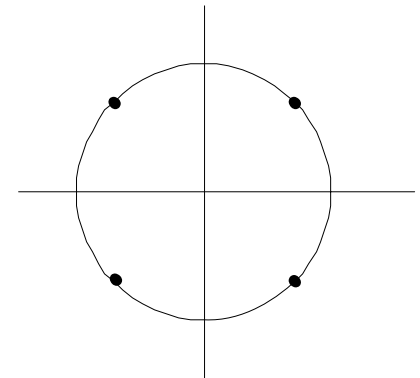
AWGN:  $P(z)=1$   
 $v(n)$ : white Gaussian noise, variance  $N_0$

-- no Tx processing, no Rx processing



--  $s(n)$ : QPSK, variance  $E_s$

$$s(n) = \sqrt{\frac{E_s}{2}} e^{j\theta} \quad ; \quad |s(n)|^2 = E_s$$

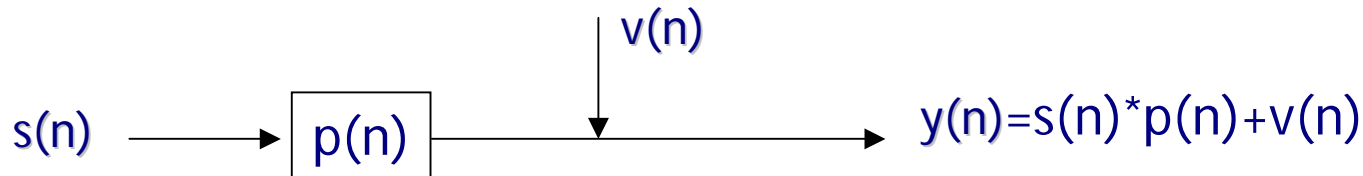


BER  
 (bit error rate)

$$P = Q \left( \sqrt{\frac{E_s}{N_0}} \right) \quad ; \quad \text{where } \frac{E_s}{N_0} = \frac{E_b}{N_0}$$



# ISI channel



suppose  $P(z)$  is FIR, order  $L$ :  $P(z) = p(0) + p(1)z^{-1} + \dots + p(L)z^{-L}$

$$y(n) = \sum_{k=0}^L p(k)s(n - k) + v(n)$$

$$= p(0)s(n) + p(1)s(n - 1) + \dots + p(L)s(n - L) + v(n)$$



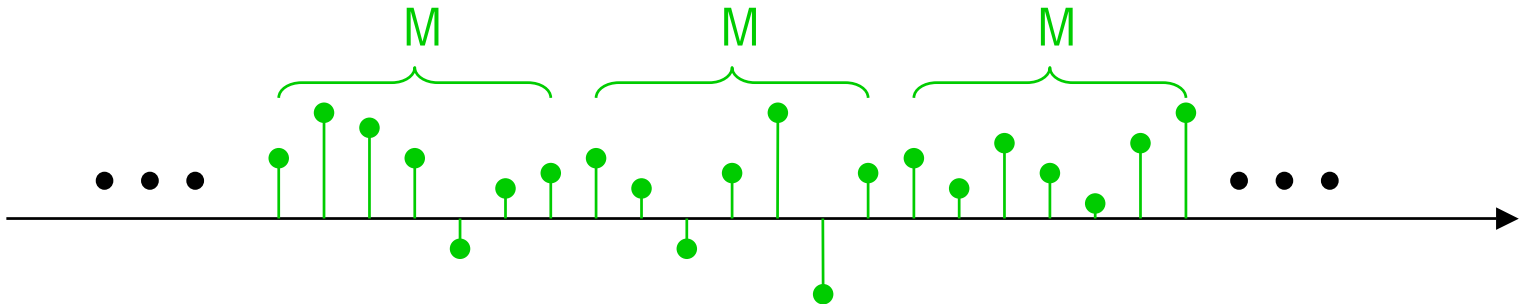
**L ISI (inter-symbol interference) terms**

- before symbol-by-symbol detection, ISI terms need to be removed—channel equalization, which can be done using Tx/Rx processing

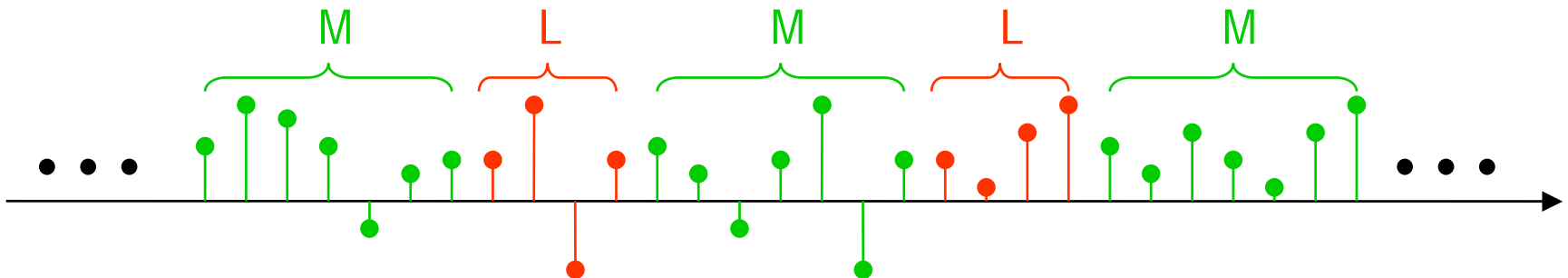


# Using Guard Intervals for ISI Control

\* partition into blocks of size  $M$



\* insert guard interval of length  $L$  between every 2 blocks, samples in guard interval usually depends on the following block

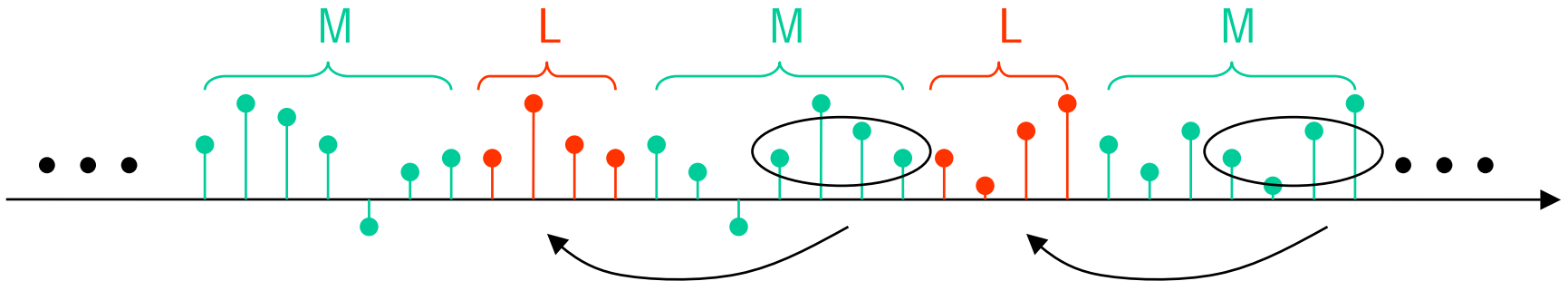




# A commonly used guard interval

★ cyclic prefixing:

the prefix is obtained by copying the last  $L$  samples from each block



# IBI Free Property

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- guard interval acts as a buffer between adjacent blocks
- no need of considering inter-block interference (IBI), i.e., IBI free
- only need to consider the transmission of a single block—**one shot block transmission**, though samples are transmitted consecutively
- ISI from only the same block



# Outline

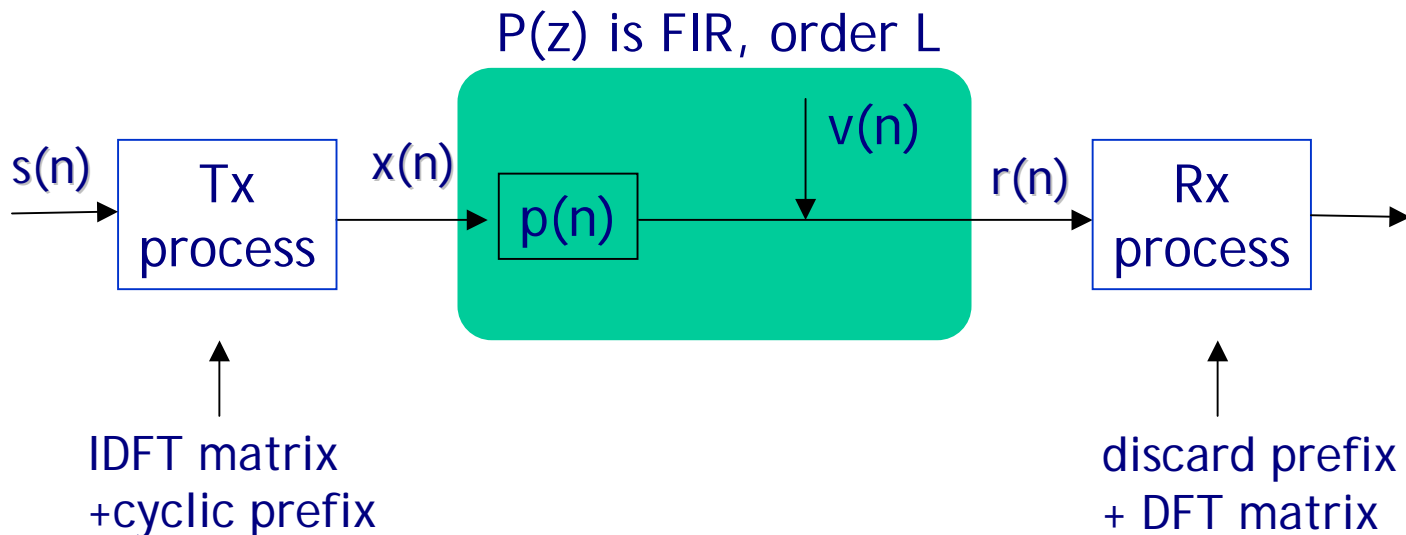
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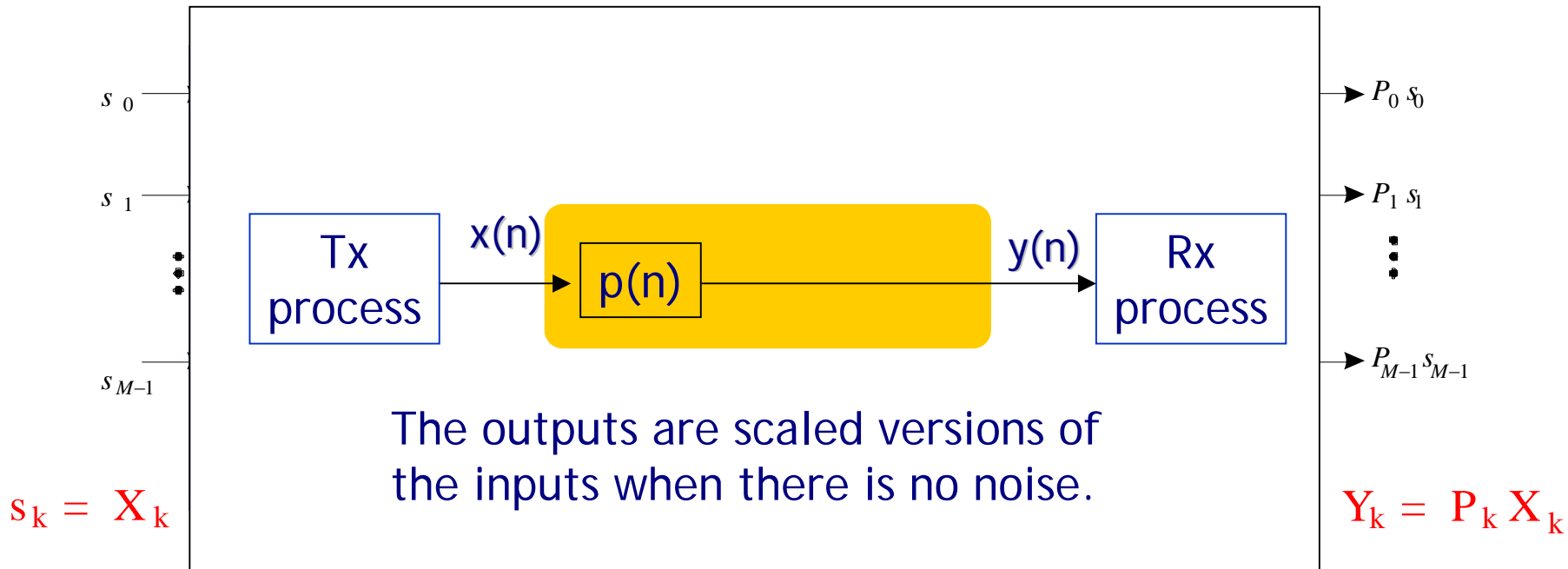
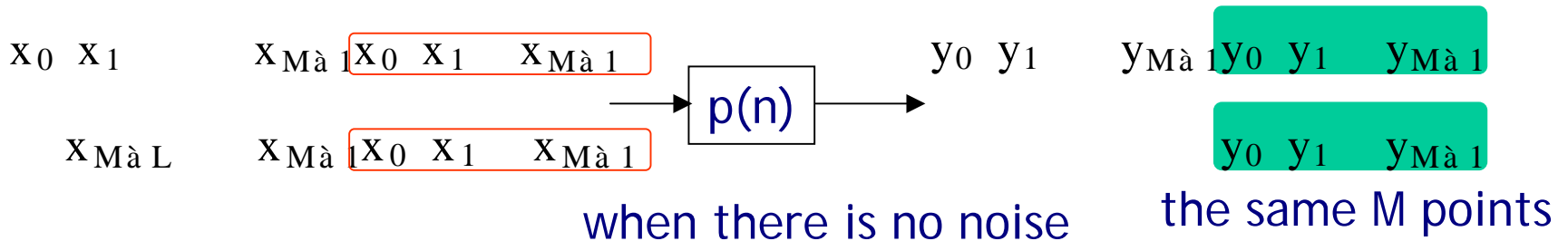


# OFDM: DFT based Transceivers with Cyclic Prefix

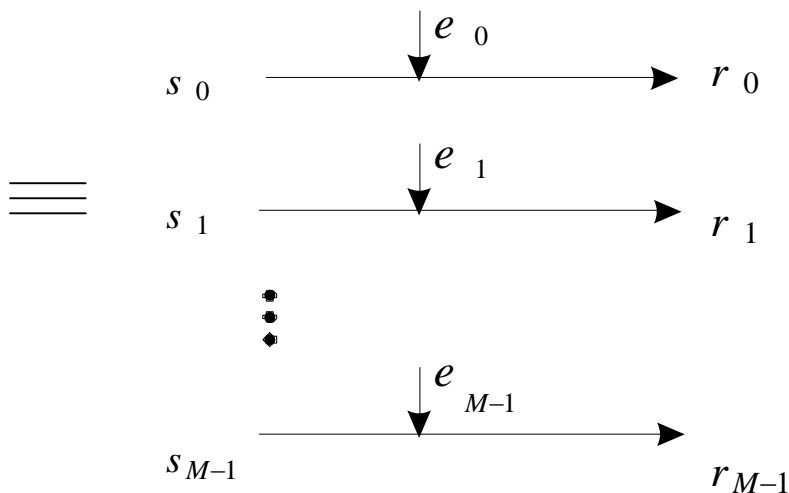
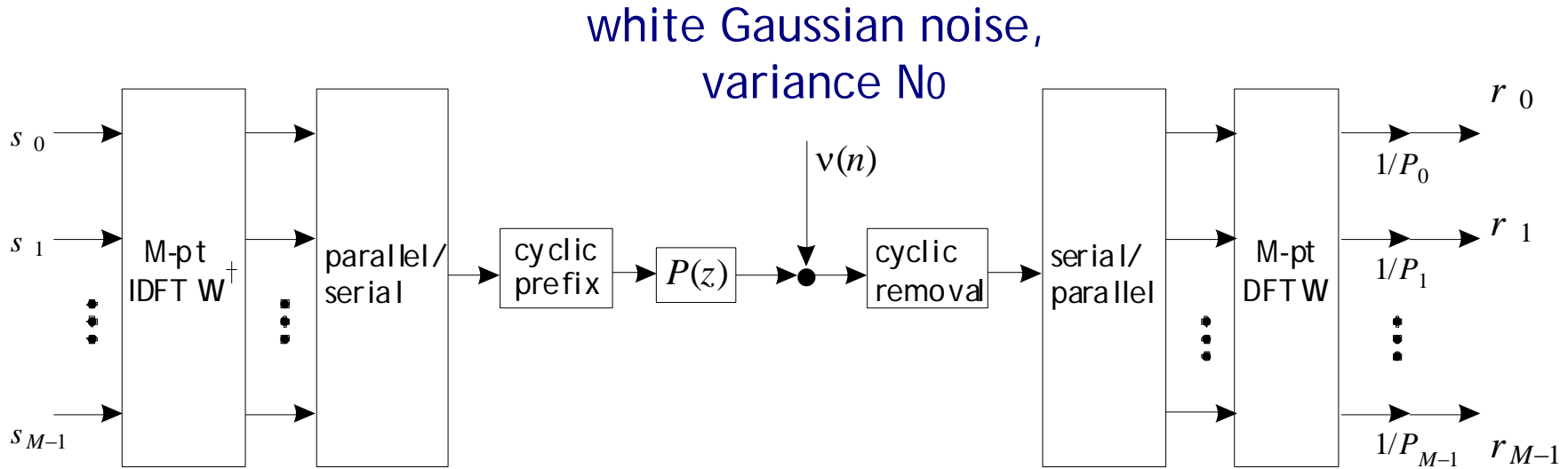
- using IDFT matrix for Tx processing and DFT matrix for Rx processing
- overall system converted to  $M$  parallel AGN (additive Gaussian noise) subchannels



# OFDM: DFT based Transceivers with Cyclic Prefix



# OFDM System



- . ISI free
- .  $r_i = s_i$ , in the absence of channel noise  $v(n)$
- .  $e_i$ : Gaussian noise  
variance  $N_0 = P_i$  as DFT is unitary



# BER of OFDM System

channel noise  $\div(n)$  : AWGN; zero mean; variance =  $N_0$

input symbols  $s_k$  : QPSK symbol;  $E[j s_k j^2] = E_s$

$$\text{SNR } \acute{=} E_s = N_0$$

subchannel noise:  $\hat{u}_{\text{ofdm}}^2(i) = \frac{N_0}{j P_{ij}^2}$

average noise:  $E_{\text{rr}} = \frac{N_0}{M} \sum_{i=0}^{M-1} \frac{1}{j P_{ij}^2}$

subchannel SNR:  $\hat{i}_{\text{ofdm}}(i) = \acute{=} j P_{ij}^2$

BER:  $P_{\text{ofdm}} = \frac{1}{M} \sum_{i=0}^{M-1} Q \left( \sqrt{\acute{=} j P_{ij}^2} \right)$



# Advantages of OFDM Systems

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- **Channel diagonalization.**

ISI channels converted to parallel additive noise channels.

- **Low complexity.**

IDFT at the transmitter and DFT at the receiver.

- **Channel independent transmitter.**

No need of sending back channel profile to determine the transmitter. A property vital for wireless communications where the channel varies rapidly or for broadcast applications where there is one transmitter and many receivers.

- **Low channel dependence receiver.**

Only a set of  $M$  scalars are channel dependent.





# Outline

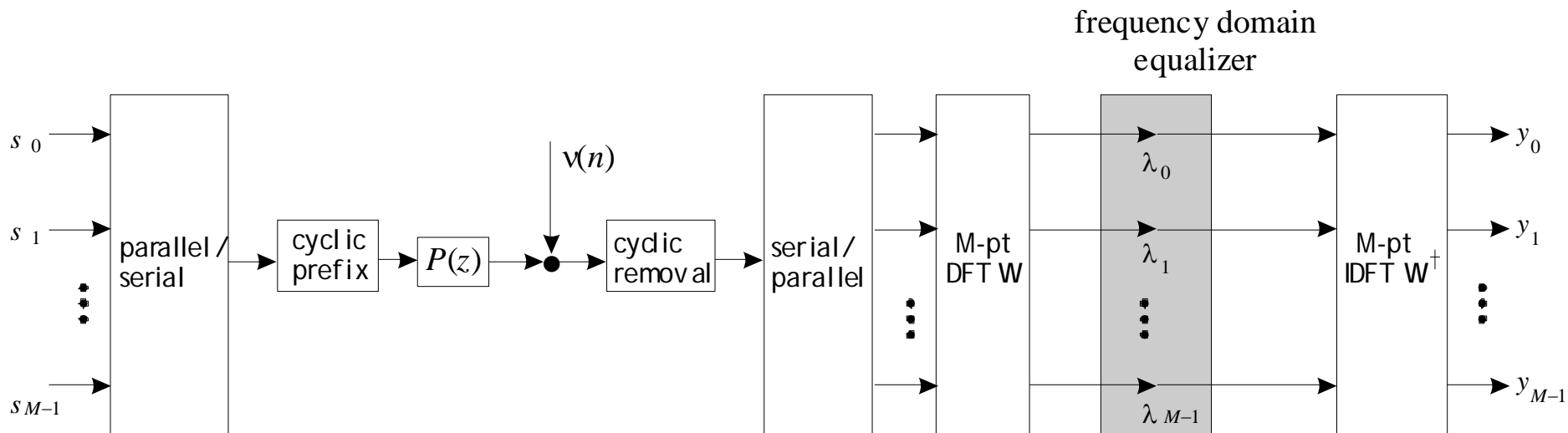
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- MMSE case
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# SC-CP (Cyclic-Prefixed Single Carrier) Systems

-- Also known as SC-FDE  
(single carrier with frequency domain equalizer)



# Connection of SC-CP to OFDM Systems

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- can be obtained from OFDM by moving IDFT at transmitter to the end of receiver
- same overall complexity as OFDM, 2 DFT + FDE
- low PAPR (peak to average power ratio) as symbols are sent directly  
(In OFDM system, symbols are passed through an IDFT matrix before transmission. As a result, transmitted signals have Gaussian like distribution, and a large PAPR.)



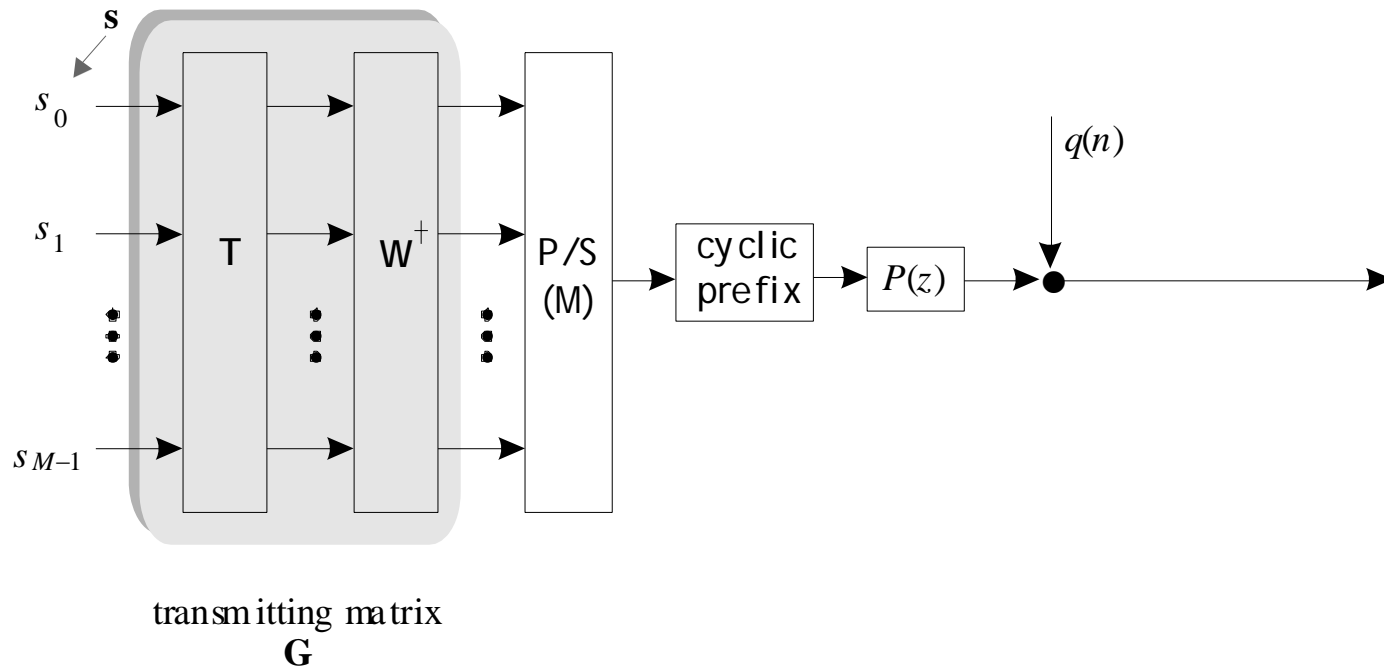
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# Problem of optimal precoders

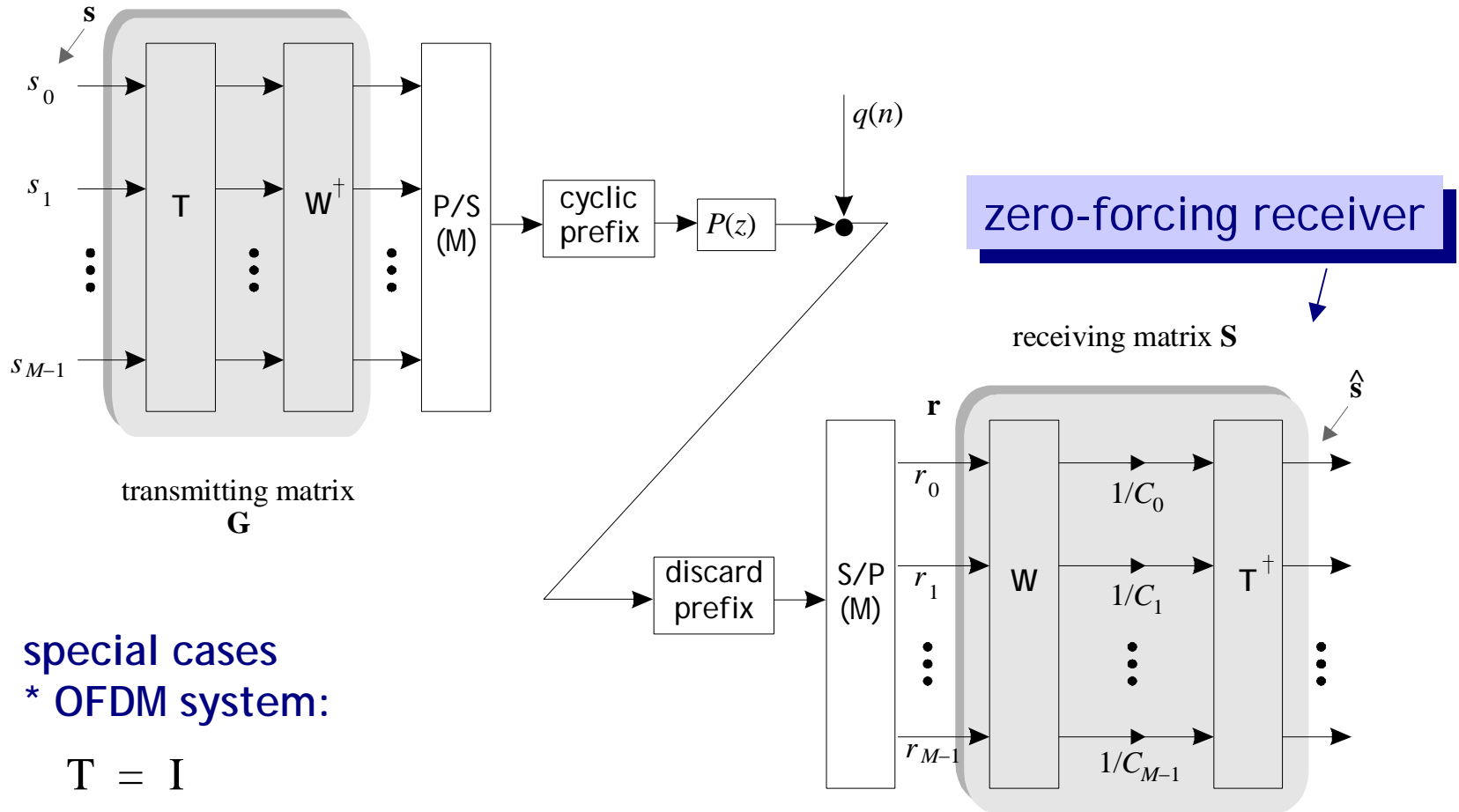


Q: How to design unitary  $\mathbf{T}$  such that BER is minimized for QPSK?  
Can we have a channel independent  $\mathbf{T}$ ?

\* For multicarrier/block transmission system, MMSE does not necessarily minimize BER



# Special Cases of precoder T



special cases

\* OFDM system:

$$T = I$$

• SC-CP system

$$T = W \quad (\text{DFT matrix})$$



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# BER of Zero-forcing Precoded OFDM

$$(1) \quad P_{\text{ofdm}} \hat{\leq} P_T \hat{\leq} P_{\text{sc+cp}}; \quad \text{for } \hat{\gamma}_0 = \min_i \frac{3}{jP_{ij}^2}$$

(\*)

$$(2) \quad P_{\text{ofdm}} \tilde{\geq} P_T \tilde{\geq} P_{\text{sc+cp}}; \quad \text{for } \tilde{\gamma}_1 = \max_i \frac{3}{jP_{ij}^2}$$

(\*)

\* In each case, the 2nd inequality becomes an equality if and only if all subchannels have same SNR

- OFDM is the optimal solution for low SNR range 0
- SC-CP is the optimal solution for high SNR range 1
- OFDM is better for low SNR range and SC-CP is better for high SNR range.
- precoder OFDM has performance sandwiched between OFDM and SC-CP in either SNR range, optimal precoder is **SNR dependent**





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# MMSE receivers

Lemma: The optimal receiving matrix  $S$  that minimize the average mean square error

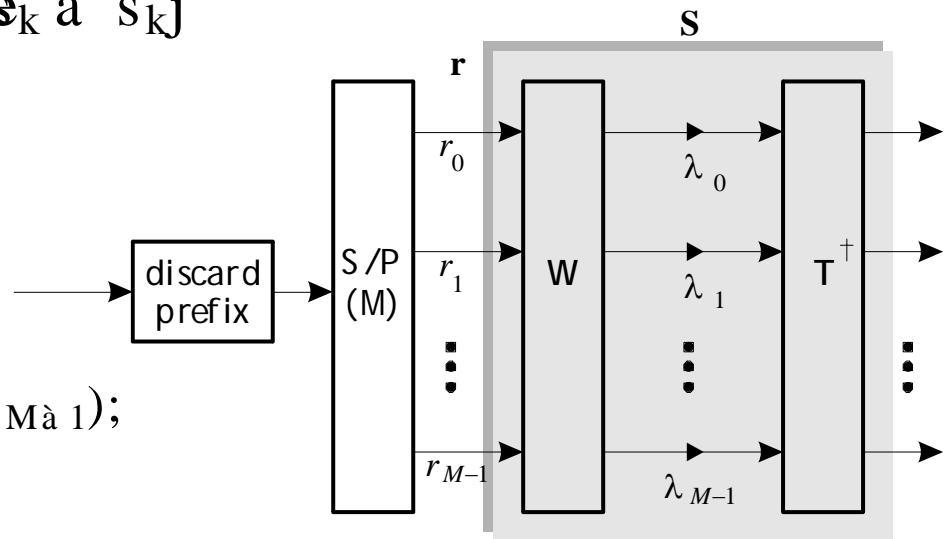
$$E_{rr} = \frac{1}{M} \sum_{k=0}^{M-1} E \left[ \hat{\mathbf{a}}_k - \mathbf{s}_k \right]^2$$

is given by

$$S = T^H \tilde{E} W$$

$$\tilde{E} = \text{diag}(\tilde{\sigma}_0, \tilde{\sigma}_1, \dots, \tilde{\sigma}_{M-1});$$

$$\text{where } \tilde{\sigma}_i = \frac{\sigma_i^2 P_i}{(1 + \sigma_i^2 P_i)}$$



\* same structure as a zero-forcing receiver



# BER with MMSE receiver

- \* subchannel errors: interference + channel noise
- \* SINR (signal-to-interference-noise ratio):

$$\hat{\gamma}(i) = \frac{\sum_{k=0}^{M-1} |t_{k;i}|^2 P_k}{1 + \sum_{k=0}^{M-1} |P_k|^2} \quad \frac{\sum_{k=0}^{M-1} |t_{k;i}|^2}{1 + \sum_{k=0}^{M-1} |P_k|^2}$$

- \* BER:

Gaussian distribution, a good assumption for subchannel error [\*] although subchannel errors is a mixture of interference and channel noise

$$P_{T;mmse} = \frac{1}{M} \sum_{i=0}^{M-1} Q\left(\sqrt{\hat{\gamma}(i)}\right)$$

[\*] H. Vincent Poor, and Sergio Verdu, "Probability of Error in MMSE Multiuser Detection", IEEE Trans. Information Theory, May 1997.



# BER of MMSE Precoded OFDM

$P_{sc;cp;mmse} < P_{T;mmse} < P_{ofdm}$ ; for all SNR  $\gamma$ :

\* The first inequality becomes an equality if and only if subchannel SINRs  $\beta(i)$  are equalized.

- The SC-CP system has the smallest BER, and the conventional OFDM system is the worst solution
- The precoder achieves the smallest error rate, if and only if SINR  $\beta(i)$  are equalized.
- SINR's can be equalized by choosing a precoder that has the **equal magnitude property**.

$$|t_{m,n}| = \frac{1}{\sqrt{M}}, \quad 0 \leq m, n \leq M - 1.$$

for example, **Hadamard matrix** and **DFT matrix**  
(**channel independent**)

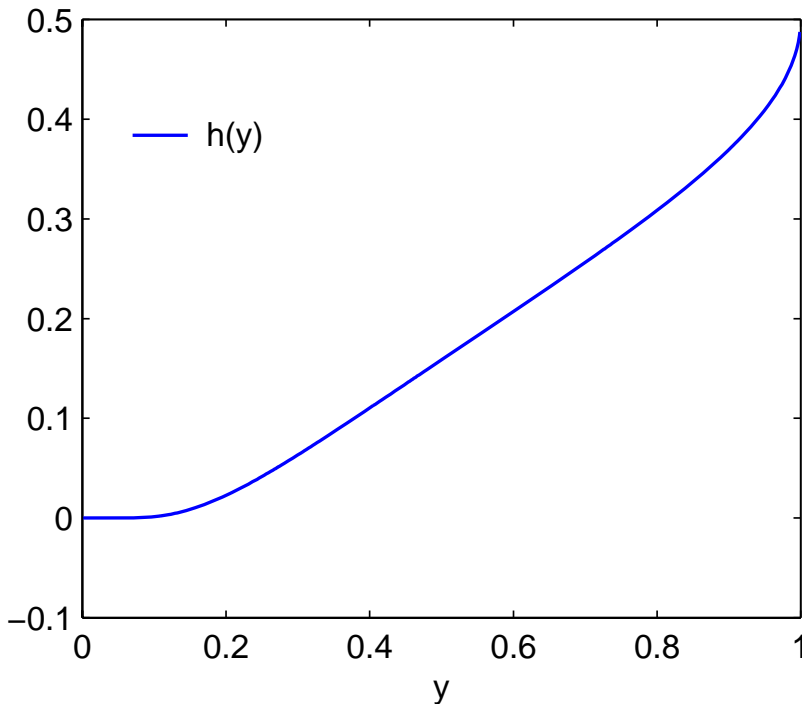


# BER of MMSE SC-CP, OFDM systems

Def:  $h(y) = Q\left(\sqrt{y^{M-1} - 1}\right)$

$h(y) = Q\left(\sqrt{y^{M-1} - 1}\right)$  is convex

$h'(y) > 0; h''(y) \geq 0; 0 \leq y \leq 1$



BER in terms of  $h(\cdot)$ :

$$P_{\text{sc-CP;mmse}} = h\left(\frac{1}{M} \sum_{k=0}^{M-1} \ddot{\epsilon}_k\right)$$

$$P_{\text{T;mmse}} = \frac{1}{M} \sum_{i=0}^{M-1} h\left(\sum_{k=0}^{M-1} j_{k;i}^2 \ddot{\epsilon}_k\right)$$

$$P_{\text{ofdm;mmse}} = P_{\text{ofdm}} = \frac{1}{M} \sum_{k=0}^{M-1} h(\ddot{\epsilon}_k)$$

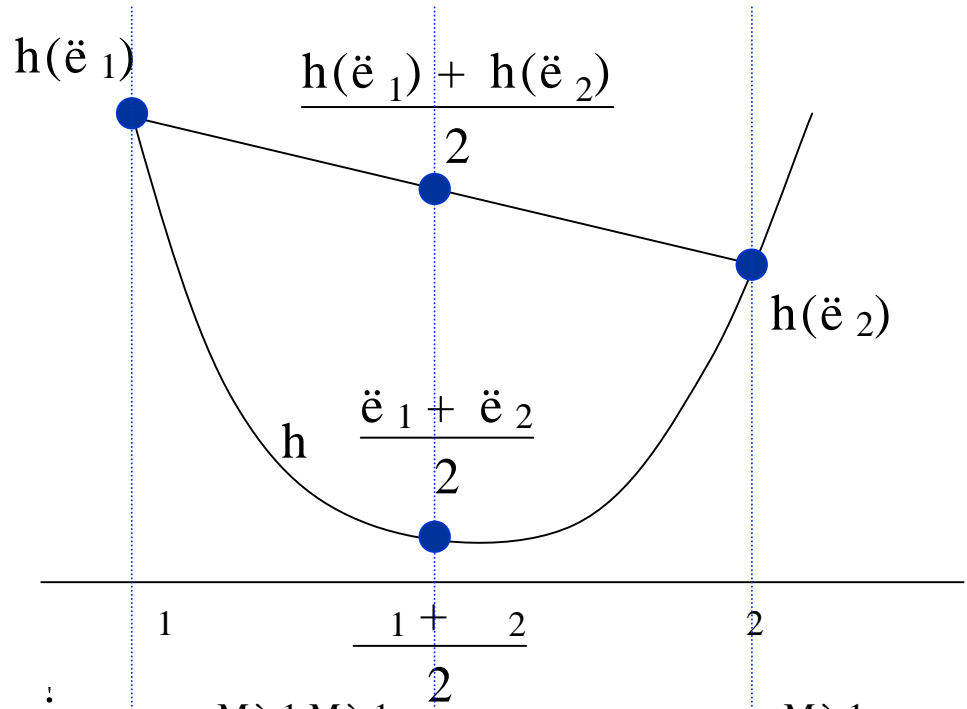
where  $\ddot{\epsilon}_k = \frac{1}{1 + \sum_j P_{kj}^2}$



# Proof:

using convexity of  $h(\cdot)$

$$\frac{h(\ddot{e}_1) + h(\ddot{e}_2)}{2} \geq h\left(\frac{\ddot{e}_1 + \ddot{e}_2}{2}\right)$$



$$h\left(\frac{1}{M} \sum_{k=0}^{M-1} \ddot{e}_k\right) \geq \frac{1}{M} \sum_{k=0}^{M-1} h(\ddot{e}_k)$$

$P_{scà\ cp;mmse}$

$P_{T;mmse}$

$P_{of\ dm}$

$$\sum_{k=0}^{M-1} \sum_{i=0}^{M-1} j_{k,i}^2 = 1$$



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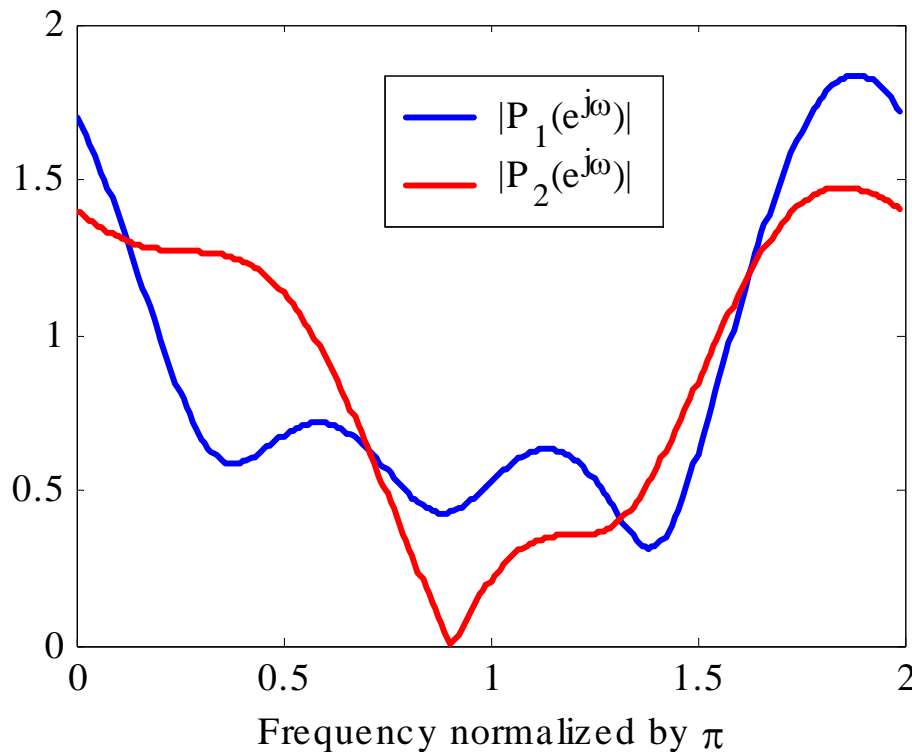


# Example 1

channel (4 coefficients),  $M=64$ ,  $L=3$

$p_1(n)$ :  $0.3903 + j0.1049$ ,  $0.6050 + j0.1422$ ,  $0.4402 + j0.0368$ ,  $0.0714 + j0.5002$

$p_2(n)$ :  $-0.3699 - j0.5782$ ,  $-0.4053 - j0.5750$ ,  $-0.0834 - j0.0406$ ,  $0.1587 - j0.0156$

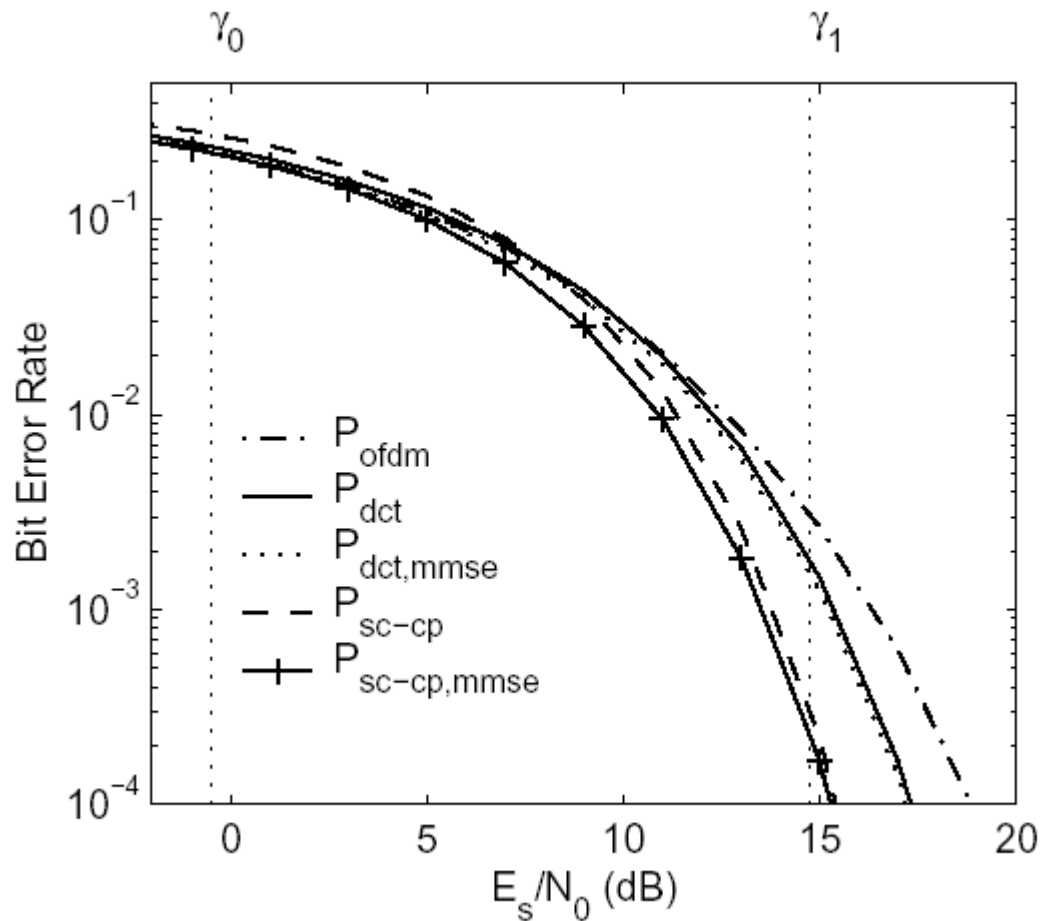


channel 2 has a zero  
around  $0.9\pi$





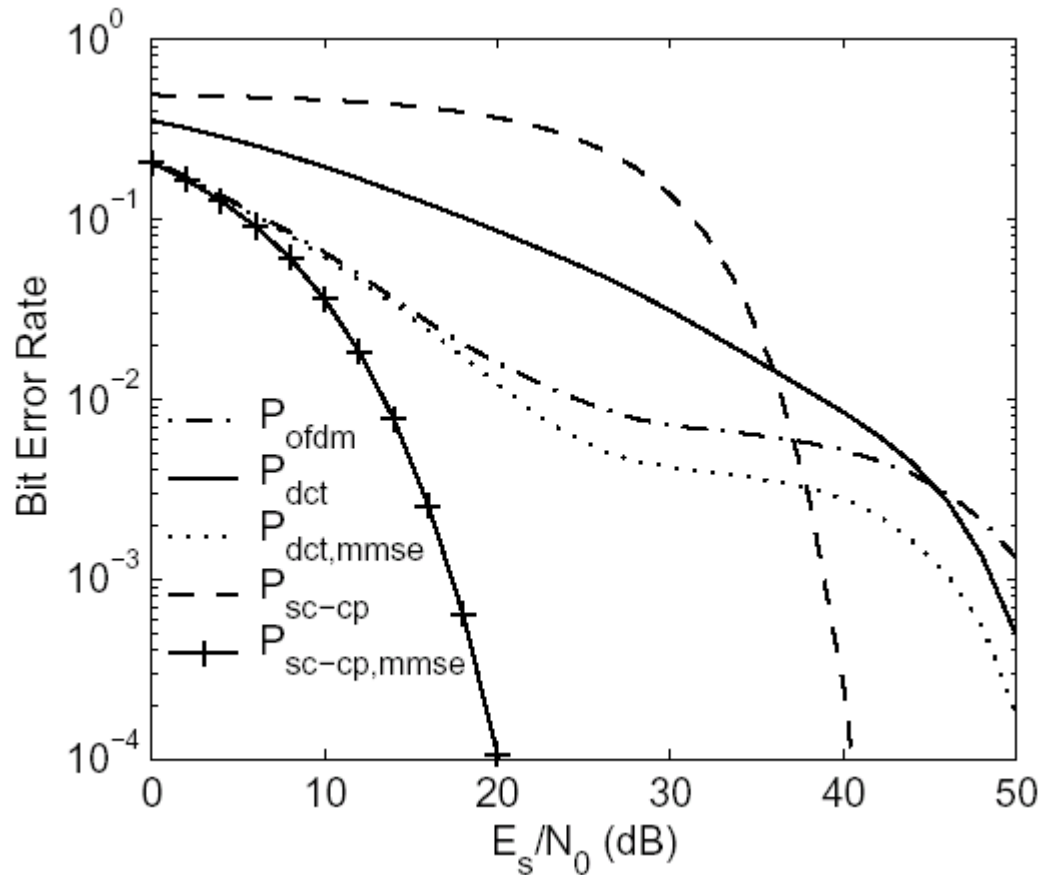
# Example 1, channel 1



- MMSE SC-CP, DCT below OFDM for all SNR



# Example 1, channel 2



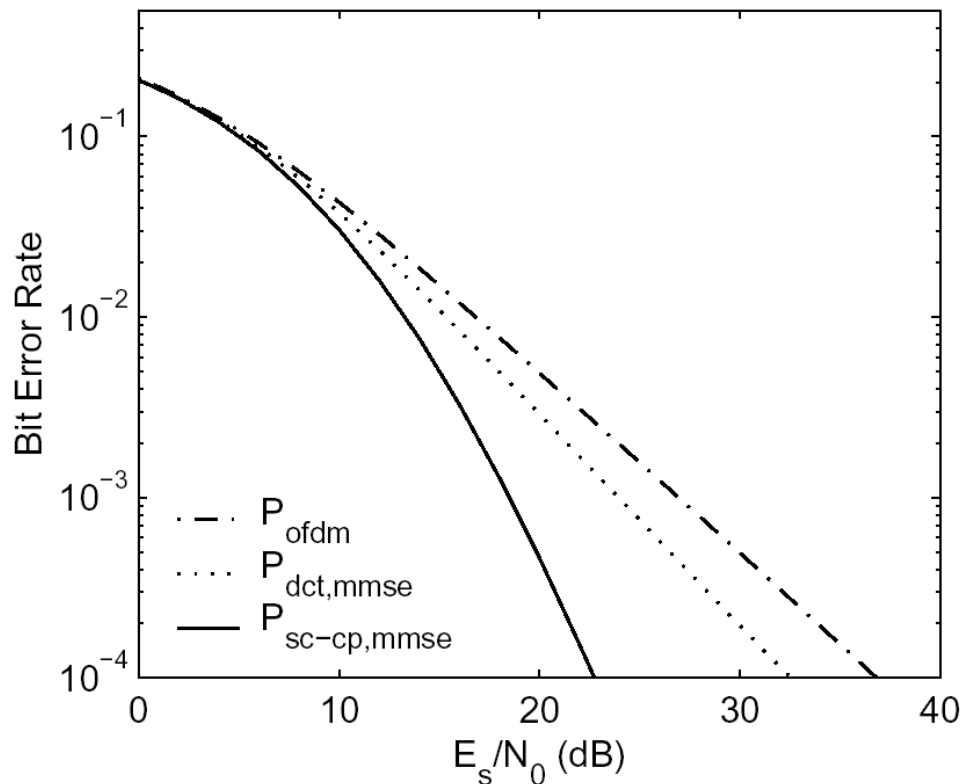
- for channel 2, the zero around  $0.9\pi$  significantly degraded performances of SC-CP and OFDM systems, but not MMSE SC-CP



# Example 2

multipath fading channel, 4 coefficients

coefficients : independent complex Gaussian, zero mean,  
variances 8/15, 4/15, 2/15, 1/15

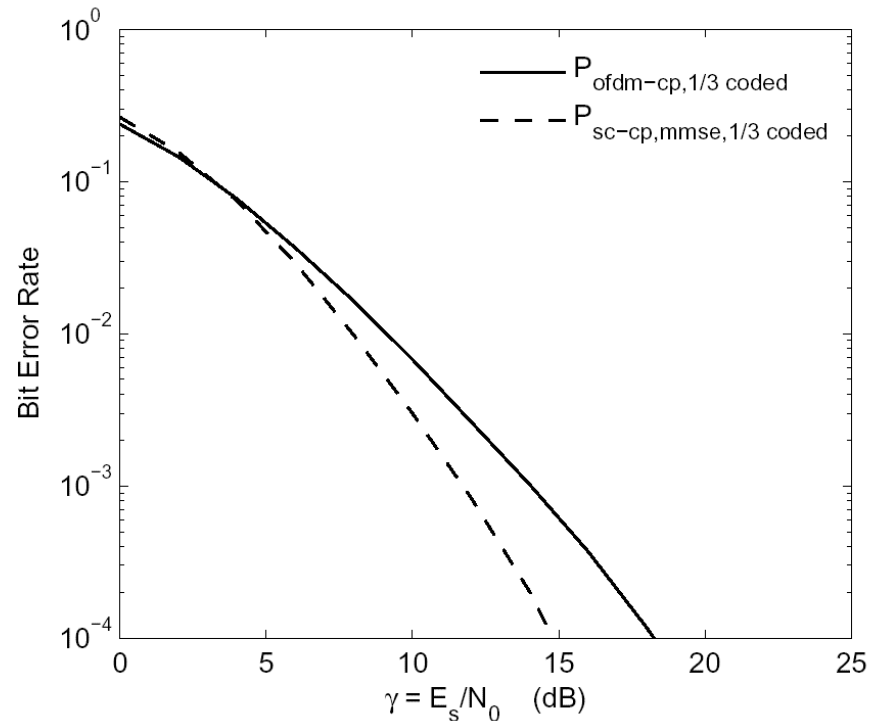
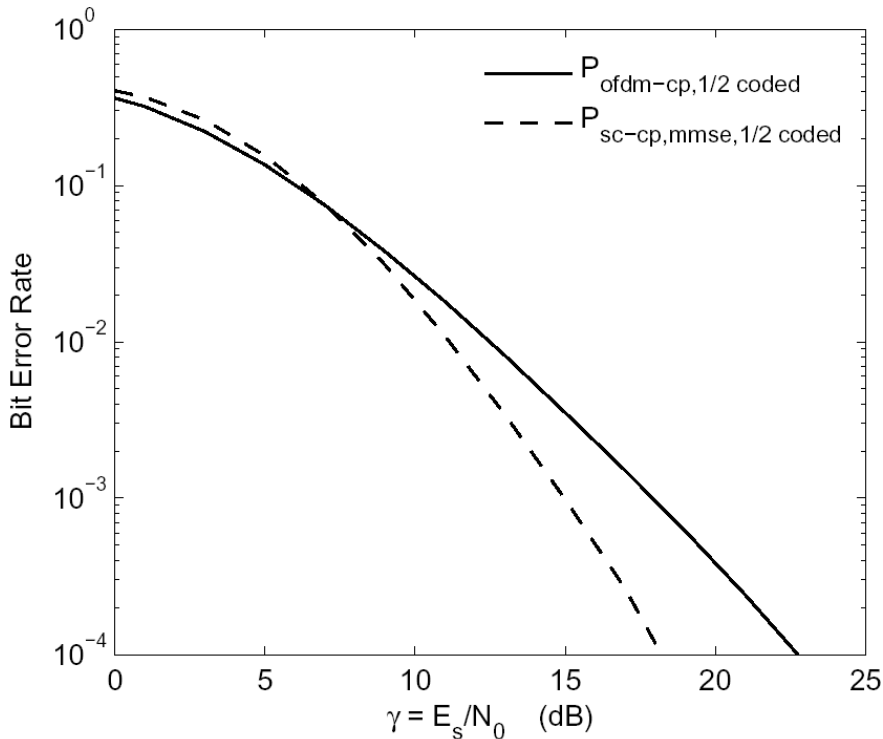


for BER=1.e-4,  
the SNR gap between  
MMSE SC-CP and OFDM  
is around 15dB



# Example 2

same multipath fading channel,  
the input symbols are coded using convolutional codes

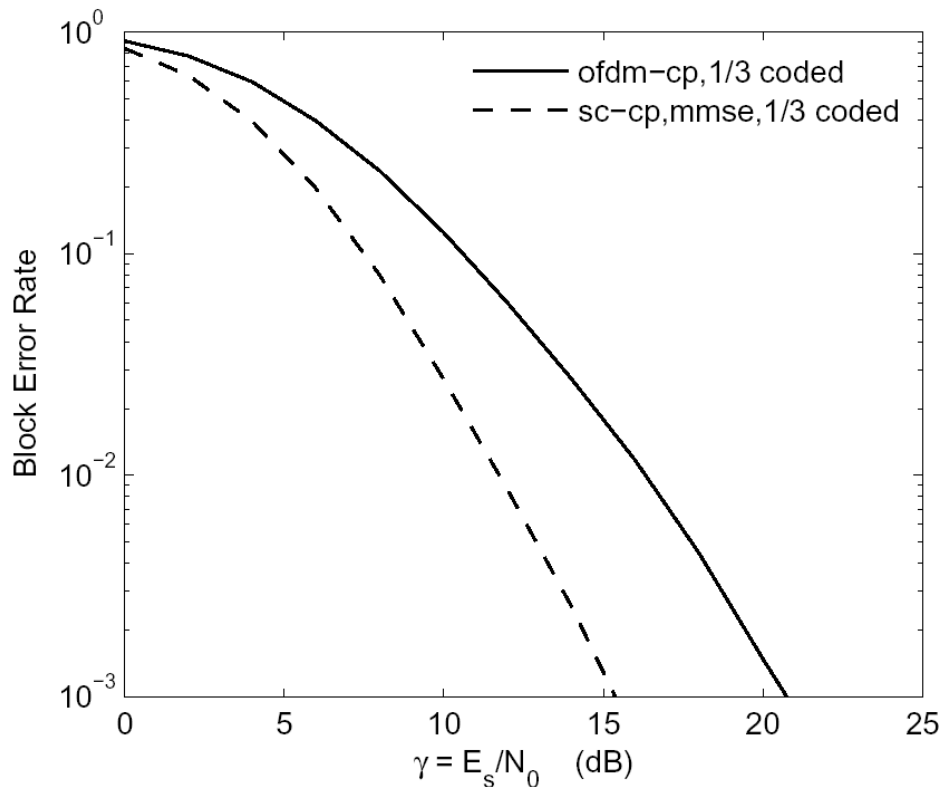


for BER=1.e-4,  
the SNR gap narrows to 3dB for 1/3 coded case



# Example 2, block error rate, coded symbols

block error rate, sometimes a more relevant measure because an uncorrected bit error usually means the whole block needs to be re-transmitted.



# Concluding Remarks

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For uncoded QPSK symbols,

- Optimal zero-forcing precoder depends on the SNR
- BER of an MMSE precoded OFDM systems between SC-CP and OFDM

For coded QPSK symbols:

- BER: whether OFDM or MMSE SC-CP is better depends on the coding rate and SNR.
- block error rate: for the same BER, MMSE SC-CP usually better as errors distributed more unevenly



# Concluding Remarks

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- Larger constellation QAM symbols:  
for both zero-forcing and MMSE cases  
the optimal precoder depends on the SNR  $\gamma$ ,  
like the zero-forcing precoded system for  
QPSK symbols.

For a practical BER range, the SC-CP MMSE system is better.

